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Get the most from POG2 Polyphonic Octave Generator with these suggested settings! Click on the links below to see different settings: POG2 Settings 1 POG2 Settings 2 POG2 Settings 3 POG2 empty template for your own settings Previous Tone Tips posts: Stay tuned, more Tone Posts Tips coming soon!

Congratulations on the purchase of POG2! POG2 is a polyphonic octave generator that draws its legacy from the now legendary POG, originally launched in 2005 to the world's acclaim. POG2 can simultaneously generate multiple octaves from the input signal. Whether you're playing unique notes, arpeggios or full chords, POG2 will perfectly track every note you play. With POG2, you can mix together the original dry signal with four different octaves: one octave above the original note, two octaves above the original note, one octave below the original note and two octaves below the original note. In addition, you can detune the two upper octaves, slow the attack on all voices, including the dry signal and process the general tone through a low-pass resonance filter with adjustable filter cutoff and selectable Q. POG2 is fully programmable, allowing you to store and load performance and recording presets. -CONTROLS- DRY OUTPUT Slider - Controls the output volume of the original dry signal before exiting POG2. The DRY OUTPUT volume will increase as its slider is pushed up. -2 OCTAVES Slider - Controls the output volume of the signal by 2 octaves below the input signal, which represents a quarter of the input signal frequency. As this slider is pushed up, the volume of the octave under the original pitch will increase. If you play a middle C note, this slider will control the volume of note C by two octaves below the middle C. -1 OCTAVE Slider - Controls the output volume of the signal by 1 octave below the input signal, which is half the frequency of the input signal. As this slider is pushed up, the volume of the octave under the original pitch will increase. If you play a middle C note, this slider will control the volume of note C by an octave below the middle C. +1 Octave Slider - Controls the output volume of the signal by +1 octave. True to its name, the OCTAVE +1 signal is one octave above the original input signal. The +1 octave signal is twice the frequency of the initial input signal. The volume of the +1 octave will increase as this slider is pushed up. If you play a middle C note, this slider will control the volume of note C by an octave above the middle C. +2 OCTAVE Slider - Controls the output volume of the +2 octave signal. The +2 octave signal is two octaves above the original input signal or four times the frequency of the original input signal. As this slider is pushed up, the volume of the OCTAVE +2 signal will increase. If you play a middle C note, this slider will volume of note C with two octaves above the middle C. ATTACK Slider - Controls the attack envelope of all octaves As the ATTACK slider is pushed upwards, the attack time increases producing a swelling effect or vice versa. Push the ATTACK slider down into its minimum position to disable the attack effect. The attack effect will also work on the DRY signal whenever the DRY FX LED is lit, regardless of the color of the DRY FX LED. LP FILTER Slider - Controls the low pass filter interruption frequency. As the LP FILTER slider is pushed up, the filter break frequency increases. The LP Filter control can be used to shape the POG 2 tone. All generated octave signals pass through the LP Filter. The dry signal bypasses the LP filter when the DRY FX LED is turned off or lit in red, the dry signal passes through the LP filter when the DRY FX LED is lit green or amber. DETUNE Slider - Controls the amount of detune applied to OCTAVE +1 and +2 signals. As the DETUNE slider is pushed upwards, both depth and detune speed are increased. When DETUNE is pushed down to its minimum position, the detune function stops. The DETUNE slider will also perform the DRY signal when the DRY FX LED is lit with amber. Dry FX Push-Button and LED - The DRY FX button goes through four modes, allowing the DRY signal to bypass or pass through the effects of Attack, LP and Detune. The modes are following: LED State MODE Off DRY bypasses all effects RED DRY goes through attack control, bypasses the LP Filter and Detune GREEN DRY passes through Attack and LP Filter, bypasses Detune AMBER DRY goes through all three effects: Attack, LP Filter and Detune Q Push-Button and LED - Q Button and LED CYCLES through four levels of resonance or Q for low pass filter. As the Q LED becomes brighter, Q increases. The off LED signifies the smallest amount of Q. The brightest setting Q LED signifies the highest setting Q. BUTON PRESETAT - The white preset button is used to select, charge and save the 8 available presets. You can load the selected preset by pressing and releasing the PRESET button. To save a setting, first set POG2 to the sound you want to save, and then rotate the PRESET button to the preset number where you want to save the sound. Now press and hold the PRESET button for 3 seconds. Release the button after all preset LEDs stop blinking. BYPASS FSW and LED - BYPASS FSW is used to switch POG2 between effect mode and true bypass mode. When the associated LED is lit, POG2 is in effect mode. When the LED is turned off POG2 is in true bypass mode. PRESET FSW and LED - PRESET FSW can be used to browse and charge the 8 available presets. When a preset is charged, the PRESETATE LED located near the PRESET FSW will light up solidly. If a preset is loaded and then a slider is moved or the press button is pressed, the PRESETAT LED will flash to indicate that a parameter has been changed since the preset was loaded. INPUT Jack - This 1/4 jack is audio input at POG2. The input output shown at the INPUT jack is 2 MΩ. OUT Jack - This 1/4 jack is audio output from POG2. Also, the output is approximately 800 Ω. 9V Power Jack - Connect the AC adapter output provided to the 9V power socket located at the top of THE POG2. POG2 requires 180 mA at 9 VDC with a negative central stopper. POG2 supports Boss-style needle adapters. - PRESETS - POG2 can save and load up to 8 presets. The position of all sliders and the setting of the two buttons are saved with each preset. The status of the FSW BYPASS SYSTEM is not saved with the presets. POG2 will remember all presets after the lower power has been removed. PRELETTITE SAVING PROCEDURE: 1. To save the current positions of the slider and the settings of the press button, press and hold the white PRESET button. 2. Hold down the PRESET button for 3 seconds. Nothing will happen for 2 seconds, then all preset LEDs will blink for 1 second. 3. After the LEDs stop blinking, release the PRESET button. The PRESET LED, located on the right side of the PRESET footrest, will light up solidly. 4. The preset has been saved in the preset number that is currently lit. PROCEDURE FOR PRESTATED TESTING: USE OF THE PRESTATED BUTTON 1. To load a previously saved preset: Rotate the PRESET button to the preset number where the preset was saved. 2. Press and release the PRESET button. The PRESET LED, next to the PRESET footswitch, will light up to indicate that the preset has been charged. Note: The current positions of the slider are no longer valid. USING FOOTSWITCH PRESETS 1. To upload a preset that you previously saved using the PRESET footswitch: press and release the PRESET footswitch. The PRESETATE LED will light up to indicate that the preset has been charged for the currently selected preset number. Note: The current positions of the slider are no longer valid. 2. If you press and release the Footswitch preset while a preset is already loaded, POG 2 will jump down to the next preset and load the preset. For example, if you currently have Preset 3 loaded, pressing preset footswitch will select and load Preset 4. After you load a preset, if you move a slider or press a button, the new location or control setting will replace the stored preset value for that control. At this point, the PRESET LED, near the PRESET footrest, will blink quickly to indicate that a control has been moved or changed. If you then return the control to its original position, so it is saved in the preset, the PRESETATE LED will not blink. If the PRESET LED flashes quickly, when you press the PRESET Footswitch button, it will re-load the selected current preset. PRESTABILITE DESCRIPTION PROCEDURE: A preset can be downloaded to restore the current positions of the button so that they represent what you hear. There are two ways to download a preset: press and release the PRESET button or rotate the PRESET button select a different preset number. - GARANTION INFORMATION - Please register online at or fill in and return the included guarantee card within 10 days of purchase. Electro-Harmonix will repair or replace, at its discretion, a product that does not work due to materials or labour for a period of one year from the date of purchase. This applies only to original buyers who purchased their product from an authorized Electro-Harmonix distributor. Repaired or replaced units will then be guaranteed for the unexpired portion of the original warranty term. If you need to return the service unit during the warranty period, please contact the appropriate office below. Customers outside the regions listed below, please contact EHX Customer Service for information on warranty repairs at info@ehx.com or +1-718-937-8300. U.S. and Canadian customers: Please obtain a return authorization number (RA#) from EHX Customer Service before returning the product. Include with the returned unit: a written description of the problem, as well as the name, address, phone number, email address and RA#; and a copy of the receipt clearly indicating the date of purchase. UNITED STATES & Canada EHX CUSTOMER SERVICE ELECTRO-HARMONIX c/o NEW SENSOR CORP. 55-01 2ND STREET LONG ISLAND CITY, NY 11101 Tel: 718-937-8300 Email: info@ehx.com Europe JOHN WILLIAMS ELECTRO-HARMONIX UK 13 CWMDONKIN TERRACE SWANSEA SA2 0RQ UK Tel: +44 179 247 3258 Email: electroharmonixuk@virginmedia.com This guarantee provides the buyer with specific legal rights. A buyer may have even greater rights, depending on the law of the jurisdiction in which the product was purchased. To hear demos on all EHX pedals visit us on the web at www.ehx.com Email us at info@ehx.com - FCC COMPLIANCE - Note: This equipment has been tested and found to comply with the limits for a Class B digital device in accordance with Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio-frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment causes harmful interference to the radio or television reception, which can be determined by turning off and starting the equipment, the user is encouraged to try to correct the interference by one or more of the following measures: • Reorientation or movement of the receiving antenna. • Increase the distance between the equipment and the receiver. • Connect the equipment to an outlet on a different circuit than the one to which the receiver is connected. • Consult your dealer or an experienced radio/TV technician for help. Changes that are not expressly approved by the manufacturer could nullify the user's authority to use the equipment in accordance with FCC rules.

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